

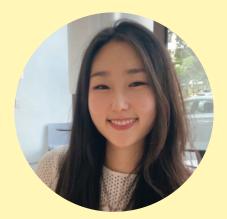


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About the Author

Sarah Hwang is a Korean American illustrator and picture book writer. She received her BFA in illustration from Maryland Institute College of Art. After moving to the United States as a young child, Sarah began to use drawing and creativity to express herself. She loves to sprinkle a bit of her guirk and humor in everything she creates. As a storvteller, she focuses on creating fun stories that are relatable for readers of all ages. Sarah made her author-illustrator debut with her much-loved picture book Toasty.

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About the Book

Meet Gertrude Gish, who can stack just about anything! Part of the new Seuss Studios line of Beginner Books inspired by neverbefore-seen sketches by Dr. Seuss, this playful story by Sarah Hwang celebrates individuality and using our unique talents for the greater good.

Gertrude stacks. Then with a hop. Gertrude stacks herself on top!

Gertrude Gish stacks things here ... there ... and everywhere. She stacks her brother's drumstick dinner, she stacks books at school, and-when a parade comes to her town-she stacks the whole parade!

Everyone in town has had enough of Gertrude's guirky pastime. But when the mayor's penguins are stuck in a tree and Gertrude comes to the rescue, will her heroic deed make people see her-and her unique skill-in a different light?

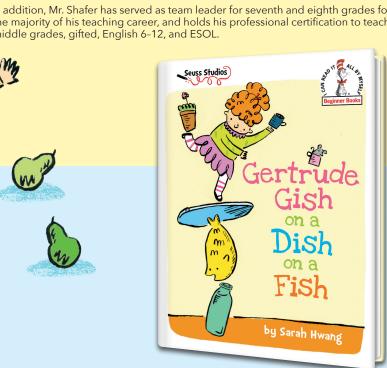
Sarah Hwang's rhythmic text and sweet, funny illustrations make this the perfect story for any beginning reader!

Seuss Studios is a new line of Beginner Books with original stories and art from emerging authors and illustrators. Every Seuss Studios story was inspired by never-before-seen sketches from the Dr. Seuss archives, which you can find in the back of each book! Launched by Dr. Seuss in 1957 with the publication of The Cat in the Hat, Beginner Books make learning to read FUN!

GREG SHAFER, creator of this guide, has 27 years of experience teaching in Florida middle schools, and holds three degrees from the University of Florida: a Bachelor of Arts in English, a Bachelor of Science in Journalism, and a Master's Degree in English Education.

As a National Board Certified Teacher, Mr. Shafer has taught middle school drama, language arts, and served as a peer evaluator as part of a \$100 Million Grant from The Bill & Melinda Gates Foundation to Hillsborough County Public Schools.

In addition, Mr. Shafer has served as team leader for seventh and eighth grades for the majority of his teaching career, and holds his professional certification to teach middle grades, gifted, English 6-12, and ESOL.



ACTIVITY

Rhyming Adventure with Gertrude Gish

Objective:

The objective of this activity is to inspire children to create their own rhymes using words from the book *Gertrude Gish on a Dish on a Fish*. This will help them develop their phonemic awareness and creativity while having fun with language.

Materials:

- Guided rhyme sheet
- Crayons or pencils
- A copy of Gertrude Gish on a Dish on a Fish for reference
- Colored paper or card stock for creating stacking dishes/ cups
- Scissors and glue (optional for creating 3D stacking models)

Activity Steps:

- 1. Introduction: Begin by reading a passage from *Gertrude Gish* on a Dish on a Fish to the children. Discuss the playful use of rhymes in the book and how rhyming can make language fun and engaging.
- 2. Rhyming Prompts:
 - Introduce the first prompt: "Gertrude Gish is on a dish-make a rhyme about a fish!" Encourage children to think of words that rhyme with "fish" and write them down.
 - Present the next challenge: "As you stack each cup, think of a rhyme to fill it up!" Encourage children to think of words that rhyme with "up" and write them down.
 - Encourage them to "Keep stacking high-make a rhyme with 'sky." This prompt helps them think creatively about rhyming words.
- **3. Drawing Space:** Provide sections on the guided rhyme sheet for children to draw their rhyming objects or scenes. Each section can be shaped like stacking dishes or cups, similar to the book's theme. Encourage them to illustrate each rhyme as they stack.
- 4. Writing Space: Include lines on the sheet for children to write their rhymes. They can add a new rhyme for each item they stack, creating a visual and written representation of their rhyming journey.
- 5. Creative Extension: For an added layer of creativity, provide materials for children to create 3D models of their stacking dishes or cups using colored paper. They can cut out and glue these models, adding a tactile element to the activity.
- 6. Sharing and Reflection: Allow children to share their rhymes and drawings with the group. Discuss what they enjoyed about creating rhymes and how they used their imagination. Encourage them to think about how rhyming can be used in storytelling.

STUDENT WORKSHEET

Rhyming Adventure with Gertrude Gish GUIDED RHYME SHEET

NAME: _____ TITLE: _____

Rhyming Prompts:

- Introduce the first prompt:
 - o Gertrude Gish is on a dish-, make a rhyme about a fish!
 - o Think of words that rhyme with ""fish"" and write them down.

- Present the next challenge:
 - o As you stack each cup, think of a rhyme to fill it up.
 - o Think of words that rhyme with "up" and write them down.

• Share the final challenge:

- o Keep stacking high-, make a rhyme with "'sky'."
- o Think of words that rhyme with "sky" and write them down.

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ACTIVITY

Stacking Stories with Gertrude Gish

Objective:

The objective of this activity is to encourage children to use their imagination and creativity to write a collaborative story. By stacking ideas and sentences, children will learn about story structure, rhyming, and teamwork, all while having fun with the whimsical style of Dr. Seuss.

Materials:

- A copy of *Gertrude Gish on a Dish on a Fish* or a passage from the book
- Whiteboard or large paper for brainstorming
- Markers or pens
- Paper for writing sentences
- Art supplies (colored pencils, crayons, markers) for illustrations

Activity Steps:

- **1. Introduction:** Start by reading a passage from *Gertrude Gish* on a Dish on a Fish to the children. Discuss how the author was inspired by Dr. Seuss's unique style through rhyme, rhythm, and imaginative scenarios.
- 2.
- **3.** Brainstorming Session: Ask the kids to think of a funny or unusual character, just like Gertrude Gish. Encourage them to come up with a setting where this character might have an adventure. Write these ideas on a board.
- 4. Stacking Sentences:
 - Begin with a simple sentence about their character. For example, "Gertrude Gish sat on a dish."
 - Ask each child to add a sentence that builds on the previous one. Encourage them to use rhymes or alliteration, similar to Dr. Seuss's style. For instance, "She wished for a fish that could swish and swish."
 - Continue stacking sentences, each child adding a new idea or event, until a short story is formed.
- 5. Illustration Time: Once the story is complete, have the kids draw scenes from their story. This will help them visualize their narrative and add a creative, artistic element to the activity.
- 6. Sharing and Reflection: Allow the children to share their stories and illustrations with the group. Discuss what they enjoyed about the process and how they used their imagination to create something unique.





